

THE CALLY KIDS PLAY WORLD GAMES



by the team at islington play association 2010
with thanks to all the children and
families involved

THE HUNTER (SAUDI ARABIA)

Type of Game

Chase game for multiple players. Similar to Hide and Seek.

Number of Players

4 and beyond

Best location

An open space with places to hide and run

Resources

None

Setting up

If playing this game outdoors it is important to agree on how far players can go without leaving the game and where the safe place is, called 'Home'.

First all of the children are brought together, and one is chosen to be the Hunter. The Hunter then turns his or her face to a tree or the wall and counts to twenty to give the other children time to run and hide. The hunter then leaves the home to find other players, when the hunter finds another player, that player has the chance to run and escape, lead them to another player instead, or try to make it back to Home. The hunter has to find each player who is hiding, chase them and "tag" them. Which is to touch them (lightly!).

If the Hunter cannot find the other players and gives up, they can shout 'Free and start over!' and begin again. If the Hunter catches all of the other children then in the next round they get to run and hide,

and the first child they caught becomes the Hunter.

VARIATION:

In the US they play something similar to this called Kick the Can. In this version there is a Jail and the Can. When the child who has been chasing finds a child who has been hiding, they must chase and catch them. Each child who is caught is then brought to a holding area in plain view, known as the Jail.

Next to the Jail is a tin can and if a child who has not yet been caught comes and kicks the can over then all of the children in Jail are free to go and must be caught again.

The game ends when all of the children are together in the Jail. Then the last child to be caught begins the chase again.

